United Nations Sustainable Development Goals Open Pedagogy Fellowship

Storyboard

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Introduction:

You are a part of a collegewide effort to increase access to education and empower students through "open pedagogy." Open pedagogy is a "free access" educational practice that places you - the student - at the center of your own learning process in a more engaging, collaborative learning environment. The ultimate purpose of this effort is to achieve greater social justice in our community in which the work can be freely shared with the broader community. This is a renewable assignment that is designed to enable you to become an agent of change in your community through the framework of the United Nations Sustainable Development Goals (SDGs). For this work, you will integrate the disciplines of Education, and Communications or Journalism to achieve SDG #4: Quality Education 4.2 by 2030, ensure that all girls and boys have access to quality early childhood development, care and pre-primary education so that they are ready for primary education. Or 4.7 By 2030, ensure that all learners acquire the knowledge and skills needed to promote sustainable development, including, among others, through education for sustainable development and sustainable lifestyles, human rights, gender equality, promotion of a culture of peace and non-violence, global citizenship and appreciation of cultural diversity and of culture's contribution to sustainable development.

Learning Objectives:

Create a storyboard that conveys detailed action and planning.

Identify purpose, audience, and perspective that outlines the upcoming video assignment.

Purpose/Rationale:

This active learning practice is designed to improve your academic skills, increase community connections, and improve quality early education for our community and will enable students to plan for a video project by creating a video storyboard.

<u>**Instructions:**</u>

Create a draft of your video storyboard. You can use any software you like, or even pen and paper. You will use this plan to shoot the video for your United Nations Sustainable Development Goal video.

Map out your video storyboard paying attention to the following questions:

- Does the storyboard communicate the proposed design?
- Is the audience and purpose of the video conveyed?
- Is the message or learning idea evident in the storyboard?
- Is sequencing understandable and logical?
- Have ideas for visuals, audio, spoken text, and written text been included?
- Are pacing, transitions, camera angles, and movement included?

Include your plan and ideas for the following:

- Establishing shots
- Chyrons
- Camera angles
- B-roll
- A-roll
- Sounds
- Consideration of audience, storytelling, and plot
- Other elements you would like to include

You can use any software or pen and paper to complete your storyboard. Your assignment will need to be able to be saved in a format that can be submitted for grading.

<u>**Format Requirements:**</u>

You can use software or create your storyboard with pen and paper.

You can include up to four Creative Commons items as part of your final project. These items can include stock B-roll video.